

RUFF Feb 24-25 No-Frills Tournament

SATURDAY'S REGULAR TOURNAMENT

DIVISION	CLUB NAME	TEAM NAME	SEED TIME	BREAKOUT	FORMAT	
I	DEO	Wheels R Turnin'	18.50	N/A	DRR	24-30 heats
	Launch	Hellfire	18.50		5/5 first 3 races	
	RUFF	UnRUFFled	19.80		3/5 second 3 races	
	RUFF	Enuff	19.90			
II	RUFF	Edge	20.80	19.80	DRR	24-30 heats
	DEO	Shakin'	21.05		5/5 first 3 races	
	Launch	Ghost Riders	21.10		3/5 second 3 races	
	DEO	Take It On the Run	21.15			
III	DEO	Blazin' Tails	21.70	20.70	SRR 4/4*	24 heats*
	HITWG	the Wild Bunch	21.80			
	Launch	Enterprise	22.00			
	RUFF	Dawgz	22.00			
	DEO	Chaos	22.10			
	RUFF	Diamonds	22.40			
	DEO	Time for Me to Fly	22.70			
IV	DEO	Mayhem	22.80	21.80	DRR	24-30 heats
	HDSD	Roadrunners	23.00		5/5 first 3 races	
	DEO	Flying Tuna	23.55		3/5 second 3 races	
	RUFF	A lot	23.99			

* Single Elimination Bracket (3/3) will follow Regular racing for division 3 on Saturday

SATURDAY & SUNDAY MULTIBREED TOURNAMENT

DIVISION	CLUB NAME	TEAM NAME	SEED TIME	BREAKOUT	FORMAT	
I	DEO	Burnin'	20.50	N/A	DRR 4/4	24 heats*
	DEO	Panic	22.00			
	DEO	Out Of Control	22.50			*12 heats/day
	DEO	Mischief	23.20			

Scoring:

- in 3/5 racing, 1 point is earned for each win with a **bonus point for any 3 wins in a row**
- in 3/3, 4/4 and 5/5 racing, 1 point is earned for each win with a **bonus point for any 3 wins in a row**
- heats ending in a tie will result in each team receiving 1/2 point

Single Elimination Bracket Scoring:

- SRR tournament points will determine bracket seeding
- final division placement will be decided by the single elim bracket - winner takes all

Tiebreakers

- Ties will be broken by head to head racing among the tied teams.
- If still tied, then fastest legal time from head-head competition wins.
- 3 way or more ties will be broken by fastest legal time of the day.

SUNDAY'S REGULAR TOURNAMENT

DIVISION	CLUB NAME	TEAM NAME	SEED TIME	BREAKOUT	FORMAT	
I	DEO	Wheels R Turnin	18.50	N/A	DRR 3/5	18-30 heats
	Launch	Hellfire	18.50			
	RUFF	UnRUFFled	19.80			
	RUFF	Enuff	19.90			
II	RUFF	Edge	20.80	19.80	DRR 3/5	18-30 heats
	DEO	Shakin'	21.05			
	DEO	Take It On the Run	21.15			
	Launch	Ghost Riders	21.50			
III	DEO	Blazin' Tails	21.70	20.70	DRR 3/5	18-30 heats
	HITWG	the Wild Bunch	21.80			
	RUFF	Dawgz	22.00			
	Superfly	Da Boyz	22.00			
IV	DEO	Chaos	22.10	21.10	DRR 3/5	18-30 heats
	RUFF	Diamonds	22.40			
	Launch	Enterprise	22.50			
	DEO	Time for Me to Fly	22.70			
V	DEO	Mayhem	22.80	21.80	DRR 3/5	18-30 heats
	HDSD	Roadrunners	23.00			
	DEO	Flying Tuna	23.55			
	RUFF	A lot	23.99			

Scoring:

- in 3/5 racing, 1 point is earned for each win with a **bonus point for any 3 wins in a row**
- heats ending in a tie will result in each team receiving 1/2 point

Tiebreakers

- Ties will be broken by head to head racing among the tied teams.
- If still tied, then fastest legal time from head-head competition wins.
- 3 way or more ties will be broken by fastest legal time of the day.